## Undergraduate Degree Program

### Computer Engineering - BS

### Curriculum Map For The Academic Learning Compact

#### Direct Measures

<table>
<thead>
<tr>
<th>Degree Program</th>
<th>Student Learning Outcomes</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Content/Discipline Knowledge</strong></td>
<td>EGN 1002 1033 3311 3354 2880 3110 311L 3135 3303L 3303 3514 3657 3712 3712L 4010 4011 4314L 4611L 4709 4746 4746L 4747</td>
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</tbody>
</table>

**Technology**

- Students show ability to apply knowledge of mathematics to solve problems related to the area of computer engineering.

**Critical Thinking**

- Students demonstrate the ability to develop software for hardware interface in computer engineering practice.

**Communication**

- Students will show ability to select and evaluate different versions of design with various design methodologies and technologies.

- Students will demonstrate the ability to write effectively.

\( X = \text{courses where outcomes are assessed/taught.} \)